**Sprint 2 Timeline**

* Wed 10/7 – Thurs 10/8:
  + Adding to game planning and mapping (Michael D & Rob)
* Thurs 10/15 – Friday 10/16:
  + Coding (Michael E & Ever)
* Friday 10/16:
  + Testing and Bug-fixing (Christina & Chariane)
* Friday 10/16 – Sunday 10/18:
  + Last minute bug fixing